Running List

Version 3.0 Will Darby (SL ASM)

NOTES

- Steel toes capped boots must be worn
- Ensure the armoury has everything and the key is in weapons ASM possession
- Ensure the DSL masking is closed after ENTs and EXs
- Make sure that when the bike is offstage it is covered with black surge and cardboard is underneath it.
- Check the lights on the bike.

PRE SHOW

- Reset and shout check the SL props table.
- Ensure the masking is set on SL to make sure the sightlines are good.
- Set the A1 hatch items Straight jacket, stool and "No Vacancy" sign.
- Check with Floating ASM (Sam D) that the hatch is set and safe
- Cue light test
- Beginers:

George C

Adam M

Nikitta B

Katie M

Rebecca M

Ana G

George R

Dylan R

Archie B

ACT 1						
Timings	When	Person(s)	ENT/EX	Location	Notes	
00.04.00	24.1.3	RB, KA, AN	ENT	USL BT	Flowers and Offerings	
00.04.05	24.1.5	GC, DY	ENT	USL BT	DY has Flagon GC has bread basket	
00.04.15	24.4.3	NK, GR	ENT	DSL Rake	NK has sign, GR has mallet	
00.05.05	27.3.6	Melibeo	ENT	USL-USC	Goggles	
00.05.25	00.0.4	GC, GC, MA	EX	USL	Leave gifts	
00.05.25	28.3.1	ST	EX	DSL		
00.13.00	51.2.3	Perrucchetto	ENT	DSL	On bike with Helmet and shoulder bag PUSH ON	
00.13.30	CHANGE INTO ROBBER COSTUME					
	SET WHIP USL BT					
00.22.20	74.4.3	ASMs & Crew	ENT-EX	DSL-DSR	Steal bike offstage	
00.29.15	89.2.5	Fileno	EX	USL BT		
00.31.24	91.4.4	L. Sisters	EX	DSL	All have shopping bags	
00.33.00	94.2.1	Flautist	ENT	USL BT	Over BT	

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00.33.15	95.1.1	Celia	ENT	USL BT	On rowing boat w/. parasol and hat
00.49.50	136.1.1	Melibeo & Celia	ENT	DSL	No hats or parasol
00.50.00	137.2.3	Melibeo	EX	DSL	
00.52.00	143.3.2	Nerina	EX	DSL	
00.56.10	150.1.1	Nerina & Perrucchetto	ENT	DSL	P. has Hip flask
01.00.00	158.3.1	Nerina	EX	DSL	
01.00.10	159.4.6	Perrucchetto	EX	DSL	
01.01.00	160.2.1	Melibeo	ENT	DSL	After L ENT USR
01.07.30	178.1.1	Nerina & Perrucchetto	ENT	DSL	Holding Nerina
01.19.00	224.1.1	Chorus	ENT	DSL+USL	
	END OF ACT ONE				

INTERVAL 1 – 20 Mins

- Get weapons out of armoury with 2x stage crew.
- Move motorbike from SR-SL. Get 4 people to lift onto platform.
- Set the boars head pub scene SL.
- Make sure drinks are set
- Pour 3x beers into large glasses ¾ full.
- Set bolt cutters on bar table
- Swap hatch items for beach towel, Headshots, Vanity case and mirror, Flowers
- Get Weapons out of the armoury and place in the gun box SR
- Nerina set onstage w/. pint and bolt cutters

ACT 2						
Timings	When	Person(s)	ENT/EX	Location	Notes	
00.03.00	242.4.2	DY	ENT	MSL	1x Full pint	
00.03.10	243.2.4	DY	EX	MSL	1x Empty Pint	
00.04.00	244.4.4	Lindoro	EX	DSL		
00.04.50	256.1.4	DY	ENT	MSL	2x Full pints	
00.05.00	256.3.1	DY	EX	MSL	1x Pint	
00.09.00	263.2.2	Celia	ENT	DSL	DSM GO	
	WHEN SM (ELI B) SL GO SR TO HAND OUT WEAPONS					
	285.4.2	Lindoro	ENT	DSL		
	287.2.1	Celia	EX	DSL		
00.15.00	290.1.2	CH W/. GUNS	ENT	SL		
00.16.00	290.2.1	ALL	EX	SL	Take M&A Guns	
	291.4.1	Amaranta	ENT	DSL		
00.17.30	294.1.1	CH w/. GUNS	ENT	SL		

Running List

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295.2.1	DY	EX	MSL	Take gun and give tray of drinks	
295.3.4	DY	ENT	MSL		
WHEN DRINKS ARE HANDED OUT TAKE TRAY OFF DY AND GIVE PORK SCRATCHINGS AND A FULL PINT					
304.3.3	CHORUS	EX	MSL	Guns in weapons box SHUT DOOR	
341.1.1	Melibeo	ENT	DSL		
341.1.2	Nerina	ENT	DSL		
342.1.1	Perrucchetto	ENT	DSL		
342.2.2	Melibeo	EX	USL BT		
344.4.2	Melibeo, GC, GR	ENT	USL BT	Mallet and spoon	
360.2.2	Fileno	ENT	USL BT		
370.1.3	Ameranta	ENT	USL BT	_	
295.3.1	CHORUS	ENT	SL	Umbrellas	
CUFF CELIA TO CAGE AND GIVE DSM STAGE CLEAR WHEN OFF					

ACT 3						
Timings	When	Action	ENT/EX	Location	Notes	
	425.3.6	Fileno	EX	USL BT		
	426.1.1	CHORUS	ENT	SL	SEE SCORE	
	441.1.2	Diana	ENT	MSL	Open door and Op Smoke	
	445.1.1	Ameranta & Perrucchetto	EX	DSL	ONTO BIKE	
	HELP AMERANTA AND PERRUCCHETTO ONTO THE BIKE AND PUSH THEM ONSTAGE ON DSM GO.					
	446.2.1	Ameranta & Perrucchetto	ENT	DSL	ON BIKE	
	447.1.2	Melibeo	ENT	DSL	W/. Arrow	
	FULL BLACK IN – ENTER STAGE DSL AND HELP AMERANTA AND PERRECCHETTO OFF BIKE. CLEAR BIKE USR ASAP. GIVE CLEAR.					

POST SHOW

- Clean glasses out. Retrieve props from SR
- Reset the bike from USR to DSL