

## ASM SR Running List

Preshow				
Location	Time	Cue	Task	Notes
SR Props Table	35 mins preshow	½ Hour Call	Shout Check	With Sam Refer to Setting List
Running Room	30 mins preshow		Make Drinks	See Make Document
USR Boat Track	10 mins preshow	5 minute call	Ensure Punt is pre-set at top of USR Boat Track w/ Punt Pole	Teddy should be sat on a pile of books at the front of the punt
SR Wing	3 minutes preshow	2 mins after Beginners' Call	Check Beginners are in wing	Principals – Amaranta Chorus – Stephanie, Callista, Joe, Mariana

Act 1				
Location	Time	Cue	Task	Notes
SR Props Table	15sec	1.1.1	Give Chorus Props	Stephanie – 1 x Spindle, 1 x Fruit Basket Callista – 1 x Fruit Basket Mariana – 1 x Fruit Basket
Intro				
USR Hatch	3:35	10.2.2	Magic Door Cue Joe and Callista, Entrance	Props as Above
Recit 3				
SR Altar	4:50	28.3.2	Cue on Amaranta	Enters ON altar knocking everything off as she enters
USR Hatch	7:15	38.1.3	Magic Door Cue Lindoro and Nerina Entrance	<u>Nerina</u> 1 x Pair of Marigolds 1 x Scrubbing Brush 1 x Checked Sunglasses
USR Hatch	7:40	39.4.3	Magic Door Cue Nerina Exit	1 x Pair of Marigolds 1 x Scrubbing Brush 1 x Checked Sunglasses
Aria 4				
USR Hatch	8:45	44.4.4	Magic Door Cue Lindoro Fake Exit	
USR Hatch	10:00	47.4.5	Magic Door Cue Lindoro Exit	1 x Engagement Ring Ensure Lindoro puts the ring in his pocket

Aria 7				
USR Hatch	12:20	51.3.2	Magic Door Cue Chorus Entrance	Rebecca, Katie, Anna, Stephanie
USR Hatch	14:45	56.4.5	Magic Door Cue Chorus Exit	As above
Aria 9				
USR Hatch	20:05	72.4.4	Magic Door Cue Melibeo Exit	1 x Whip
Recit 10				
USR Hatch	21:10	74.4.3	Magic Door Cue Perruchetto and Amaranta Exit	<u>Amaranta</u> 1 x Handbag <u>Perruchetto</u> 2 x Suitcases, 1 x Leather Hatbox, 1 x Hatbox, 1 x Satchel
Aria 11				
USR Boat Track	21:15	75.1.1	Ensure Fileno is set on Punt USR Boat Track	1 x Punt Pole
USR Hatch	24:35	78.4.4	Magic Door Cue Nerina Entrance	1 x Dishcloth
Aria 13				
USR Hatch	29:50	90.2.4	Magic Door Cue Anna, Rebecca, and Katie Entrance	3 x Shopping Bags
Aria 14				
USR Hatch	35:45	98.4.2	Magic Door Cue Flautist Exit	
USR Hatch			Magic Door Cue Nerina Fake Exit	1 x Dishcloth
USR Hatch			Magic Door Cue Nerina Exit	
Recit 15				
USR Hatch	36:40	102.2.1	Magic Door Cue Fileno and Nerina Entrance	N – 1 x Checked Sunglasses
USR Hatch	37:10	104.4.1	Magic Door Cue Lindoro Exit	1 x Engagement Ring
USR Hatch	38:15	106.3.1	Magic Door Cue Lindoro and Melibeo Entrance	M – 1 x Goggles
USR Hatch	39:00	110.3.1	Magic Door Cue Perruchetto and Amaranta Entrance	P – 1 x Satchel A – 1 x Handbag
Aria 16				
DSR Altar	44:30	121.4.1	Magic Door Cue Fileno Exit	Door stays open until hat comes through
Recit 17				
DSR Altar	44:50	123.1.1	Magic Door Cue Quick Doors	

Aria 18				
DSR Altar	47:55	135.5.6	Magic Door Cue Amaranta Exit	1 x Handbag
Recit 19				
USR Hatch	49:00	137.2.3	Magic Door Nerina Entrance	1 x Checked Sunglasses
Aria 20				
USR Hatch	54:20	148.5.3	Magic Door Cue Celia Exit	1 x Parasol
Aria 22				
SR Altar	57:00	157.2.1	Magic Door Cue Amaranta Entrance	1 x Handbag
Recit 23				
USR Hatch	58:55	160.2.1	Magic Door Cue Lindoro Entrance	1 x Engagement Ring in pocket
Finale (Vivace Assai)				
USR Hatch	1:02:00	170.2.2	Magic Door Cue Melibeo Exit	1 x Goggles
Finale (Adagio)				
USR Hatch	1:03:00	173.4.4	Magic Door Cue Flautist Exit	
USR Hatch	1:04:30	174.3.6	Magic Door Cue Celia Exit	1 x Parasol
Finale (Presto 1)				
USR Hatch	1:05:10	175.3.3	Magic Door Cue Melibeo Entrance	1 x Goggles
USR Hatch	1:06:00	176.4.2	Magic Door Cue Amaranta Exit	1 x Handbag
Finale (Vivace Assai 2)				
USR Hatch	1:07:10	183.2.3	Magic Door Cue Celia and Amaranta Entrance	C – 1 x Parasol A – 1 x Handbag
SR Wing	1:08:00	184	Put Handcuffs on Fileno	On SR Props Table (larger pair)
Finale (Adagio 2)				
USR Hatch	1:09:30	190.3.3	Magic Door Cue Fileno Entrance	1 x Handcuffs (worn) SLOW OPEN <b>KEEP OPEN</b>
Finale (Presto 2)				
USR Hatch	1:13:30	200.2.1	Magic Door Cue Door Close	
SR Wing	1:14:00	201.1.1	Standby Crew for Tentacles	Crew Members – Mim, Emma, Emily
Finale (Vivace)				
USR Deck	1:15:30	205.2.1	Magic Door Cue Open DSR Judas	FAST OPEN

			Cue Tentacles 1 (Verbal to Crew)	
USR Deck	1:17:00	210.1.1	Magic Door Cue Open DSR Judas  Cue Tentacles 2 (Verbal to Crew)	FAST OPEN
Finale (1 <sup>st</sup> Canon of Recovery)				
USR Deck	1:18:30	219.1.4	Magic Door Cue Open DSR Judas  Cue Tentacles 3 (Verbal to Crew)	FAST OPEN
Finale (2 <sup>nd</sup> Canon of Recovery)				
DSR Altar	1:19:30	223.1.5	Magic Door Cue Chorus Entrance  Cue Matthew Magic Door (USR Hatch) (Verbal)	DSR Altar – Anna, Rebecca, Katie USR Hatch – Stephanie, Joe, Callista
USR Deck	1:20:00	225.1.10	Magic Door Cue Open DSR Judas  Cue Tentacles 4 (Verbal to Crew)	Keep Open for Stabs
USR Deck	1:21:00	229.1.1 229.1.2 229.1.3 229.1.4	Cue Tentacle Stab (Verbal to Crew)	
USR Deck	1:21:30	229.1.7	Cue Crazy Tentacles (Verbal to Crew)	
USR Deck		232.2.8	Breathe	

Interval			
Location	Time	Task	Notes
SL Wing	10 minutes before end of interval	Take drinks from running room on round silver tray to SL Wing	
Onstage	5 minutes before end of interval	Check stage is set  Set Diana pictures and flowers by music stand  Turn On Lamp Lighter	

<b>Act 2</b>				
<b>Location</b>	<b>Time</b>	<b>Cue</b>	<b>Task</b>	<b>Notes</b>
<b>Scene 2</b>				
USR Hatch	1:39:50	236.2.1	Magic Door Cue Melibeo Entrance	1 x Goggles
DSR Altar	1:40:15	236.3.3	Magic Door Cue Lindoro Entrance	
<b>Aria 26</b>				
USR Hatch	1:44:00	244.2.1	Magic Door Cue Melibeo Entrance	1 x Goggles
<b>Recit 29</b>				
USR Hatch	1:48:15	263.2.2	Magic Door Cue Fileno Entrance	
<b>Recit 31</b>				
USR Hatch	1:50:00	277.3.2	Magic Door Cue Fileno Exit	
<b>Aria 32</b>				
DSR Altar	1:53:15	285.3.5	Magic Door Cue Nerina Exit	Keep door open for Altar move
<b>Scene 8</b>				
USR Hatch	1:56:00	288.3.1	Magic Door Cue Perruchetto Entrance	1 x Butterfly Net
USR Hatch	1:57:30	292.1.2	Magic Door Cue Fileno Entrance	1 x Breakable Arrow
USR Hatch	1:58:30	294.1.7	Magic Door Cue Chorus Entrance	With Weapons
<b>Recit 35</b>				
SR Quickchange Area	2:02:00	302.1.1	Put on Costume	1 x Cloak 1 x Tricorner hat
DSR Altar	2:05:00	304.3.3	Enter stage with Sofa from USR Hatch Set Sofa on USR Spike Marks	Keep door open until all 3 crew exit (Emily, Emma, Mim)
<b>Recit 38a</b>				
DSR Altar	2:06:00	318.4.4	Magic Door Cue Fileno Entrance	1 x Breakable Arrow
<b>Recit 38b</b>				
DSR Altar	2:10:20	327.3.4	Magic Door Cue Fileno False Exit	Keep door open
DSR Altar	2:10:40	327.4.6	Magic Door Cue Fileno Exit	Close Door
<b>Aria 39c</b>				
DSR Altar	2:14:00	472.4.2	Magic Door Cue Celia False Exit	Keep door open
DSR Altar	2:14:30	472.5.5	Magic Door Cue Celia Exit	1 x Broken Arrow Close Door

Scene 12				
DSR Judas	2:15:30	344.4.1	Magic Door Cue Perruchetto Exit	1 x Satchel
Scene 13				
DSR Judas	2:16:30	349.1.1	Magic Door Cue Lindoro, George R, George C Exit	GR – 1 x Mallet GC – 1 x Wooden Spoon
DSR Judas	2:17:30	349.4.1	Magic Door Cue Lindoro Entrance	
Aria 41b				
DSR Altar	2:24:10	359.4.1	Magic Door Cue Amaranta False Exit	Keep door open
DSR Altar	2:24:30	359.4.4	Magic Door Cue Amaranta Exit	Close Door
Finale				
DSR Judas	2:33:00	378.1.1	Magic Door Cue Perruchetto, Celia, George R, George C Entrance	<b><u>KEEP OPEN</u></b> <u>George R</u> 1 x Mallet <u>George C</u> 1 x Wooden Spoon <u>Perruchetto</u> 1 x Handcuffs 1 x Executioner Hood <u>Celia</u> 1 x Handcuffs 1 x Executioner Hood
USR Hatch	2:38:30	395.3.1	Magic Door Cue Cue on Chorus	4 x Umbrellas (Marina, Joe, Stephanie, Katie) No Umbrellas – Callista, Dylan, Rebecca, Katie
Onstage SL	2:40:00	Full Black In	Strike Cave Sign	Take to SR Wing via USR Hatch

Act 3				
Location	Time	Cue	Task	Notes
Duet 45				
USR Hatch	2:41:30	412.3.1	Magic Door Cue Fileno Entrance	<b>Keep Open</b> 2 x Suitcases 1 x June (teddy)
USR Hatch	2:41:40	412.3.3	Magic Door Cue Door Close	
Recit 46				
USR Hatch	2:46:00	426.1.1	Magic Door Cue Chorus Entrance	

Recit 47a				
DSR Judas	2:50:00	443.1.1	Magic Door Cue Cue Tentacles (Verbal to Crew)	
USR Boat Track	2:48:00	442.4.2	Close Altar Door	Once Altar has finished retracting
Coro 47b				
USR Hatch (Small Bottom Hatch)	2:53:00	445.1.1	Pass flowers and Diana Headshots through hatch to Archie	
Curtain Call				
Onstage SL	2:55:00	Full Black In	Close Mirrored Door	Lift bolt and close
SR Deck		Full Black Out	Cue Tentacles	

Post Show				
Location	Time	Cue	Task	Notes
Onstage (Downstage)			Clear confetti	
Running Room			Clean drinks cups	